



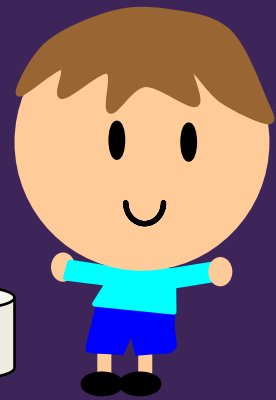
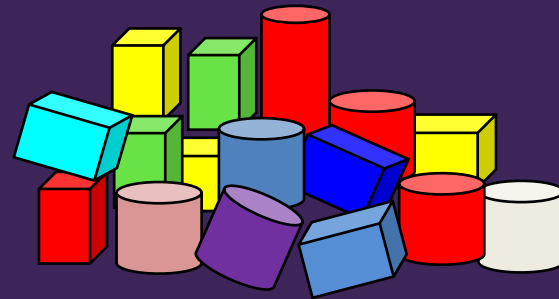
An Introduction to Mapping,
Orienteering and Navigation

Cone Grid
Game



Cone Grid Game

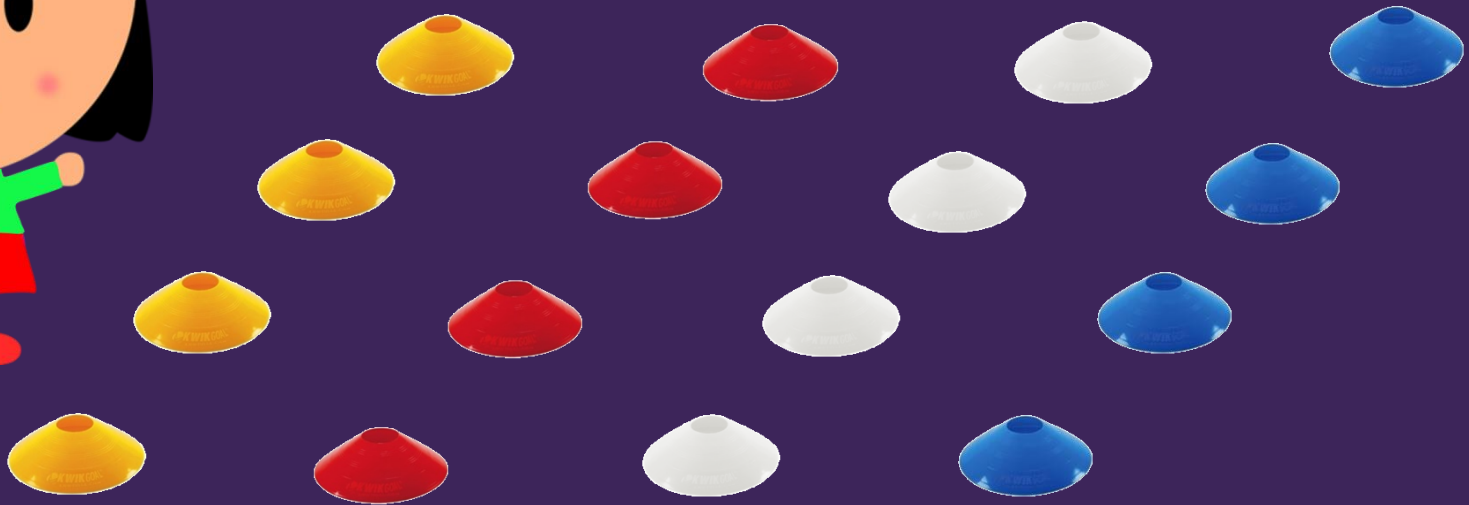
You will need 16 cones



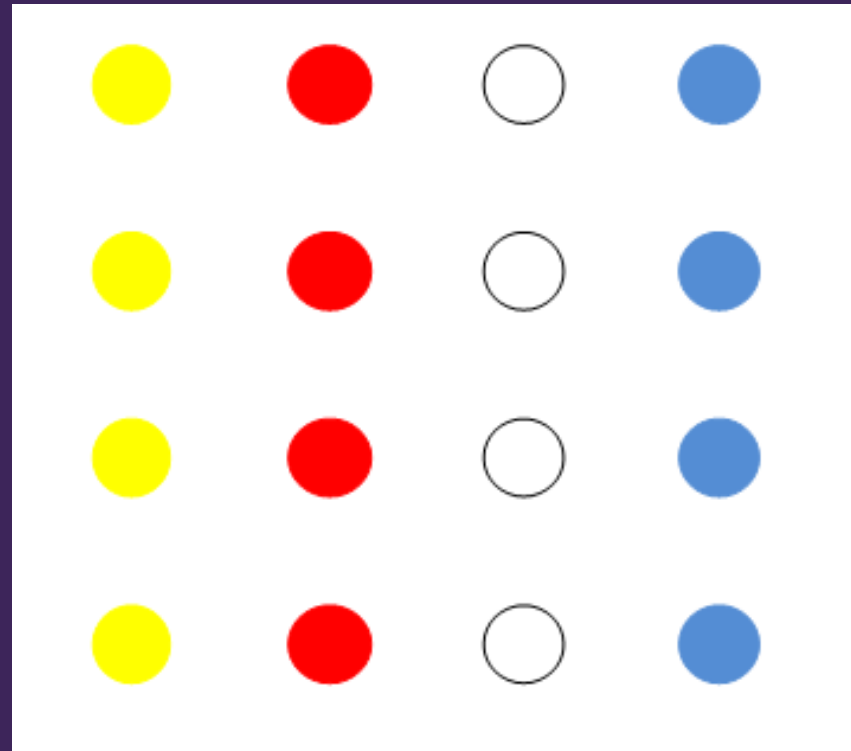
If you don't have cones use boxes or tins
or any other objects (toilet rolls!)

Lay out the
cones in a grid
pattern

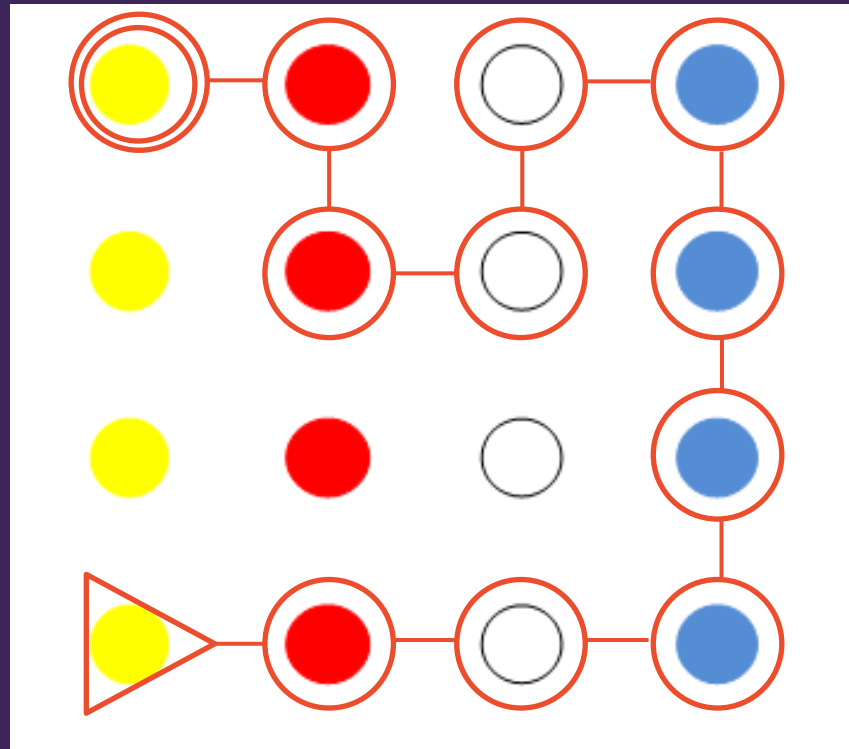
If you are using
tins or boxes you
could colour in
some paper to put
on them



**Draw a map of
the cones**



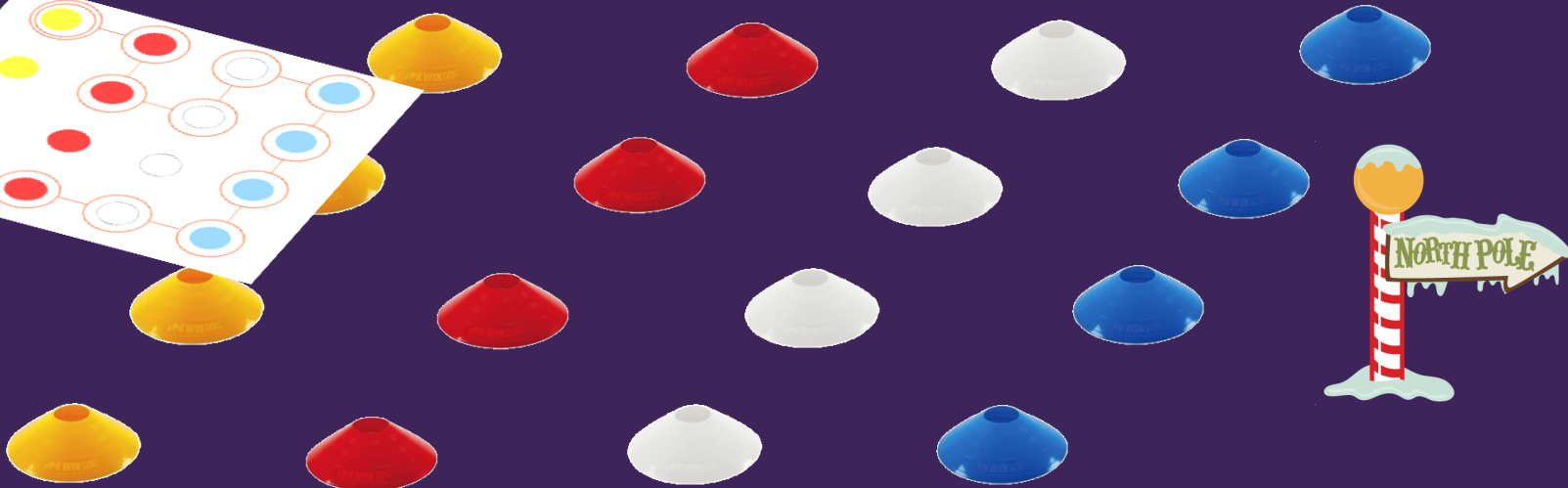
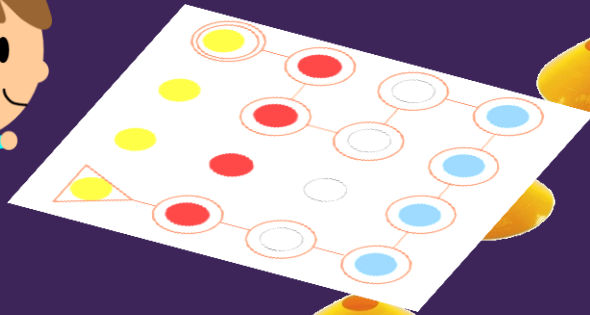
Add a Course



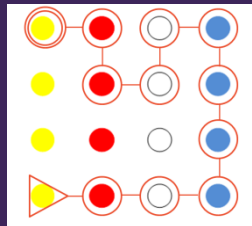
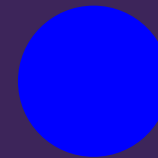
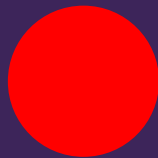
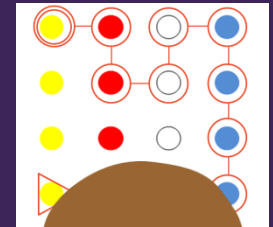
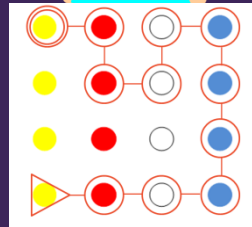
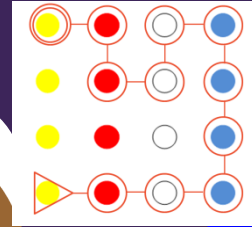
Set your map – line it up with the cones

As you follow your course always keep your map facing this way

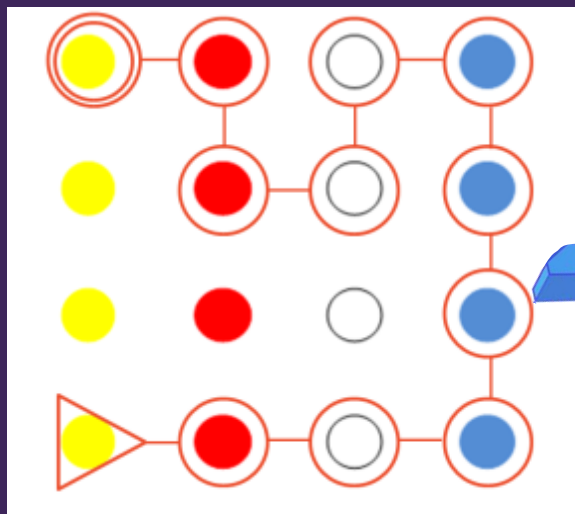
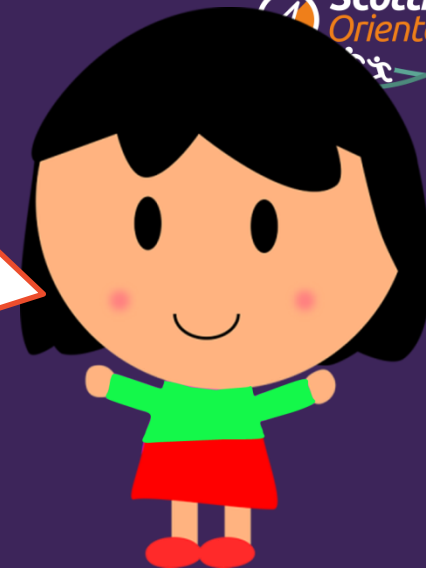
Imagine that North is straight ahead of where you are starting



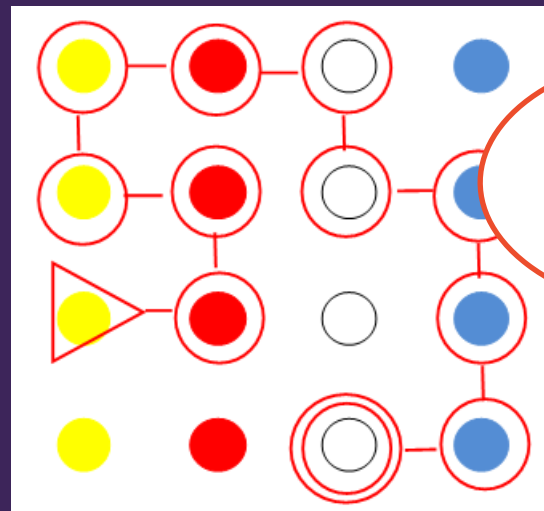
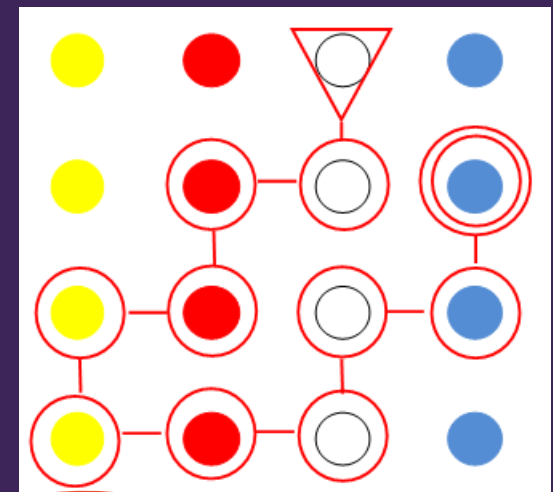
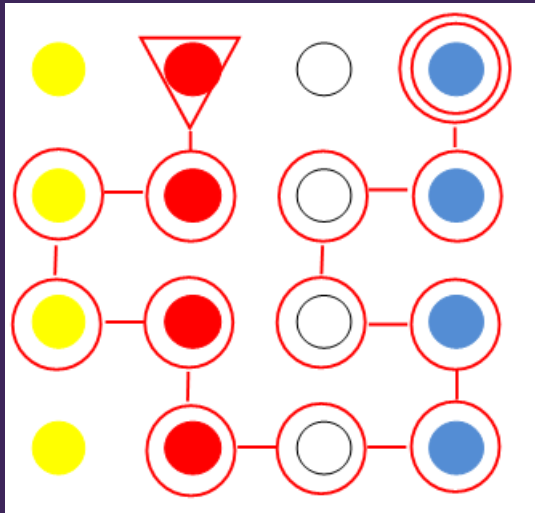
Keep your map set



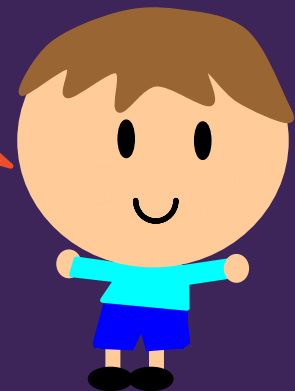
You can add a peg to
remind you to keep
the map facing to
the North



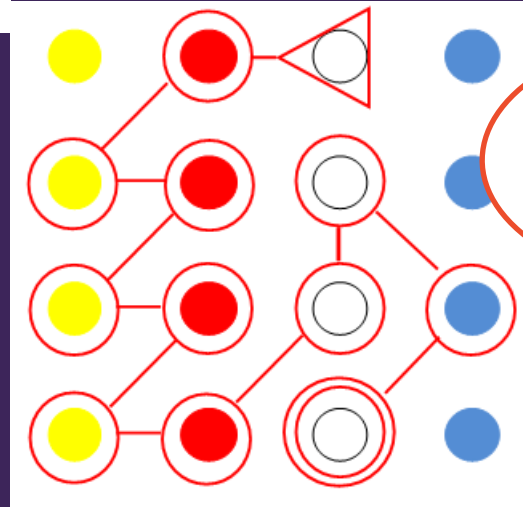
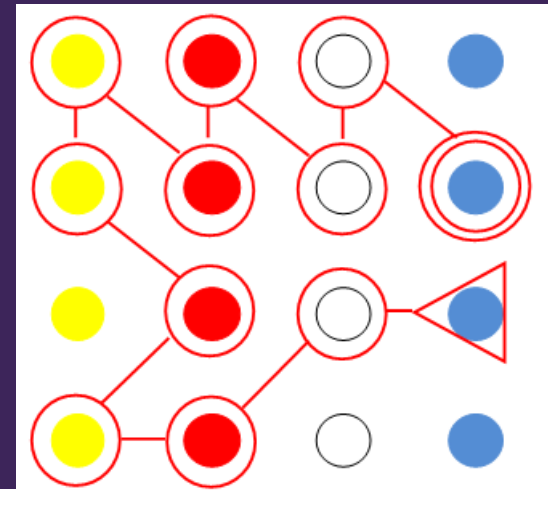
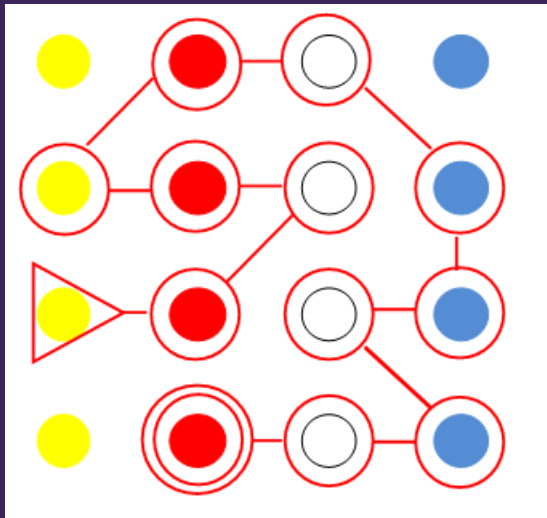
Now try some other courses



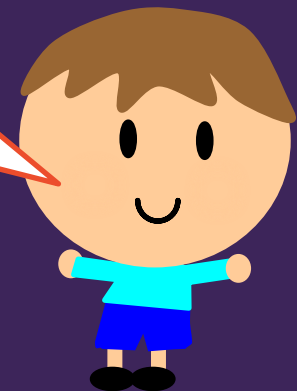
Easy!



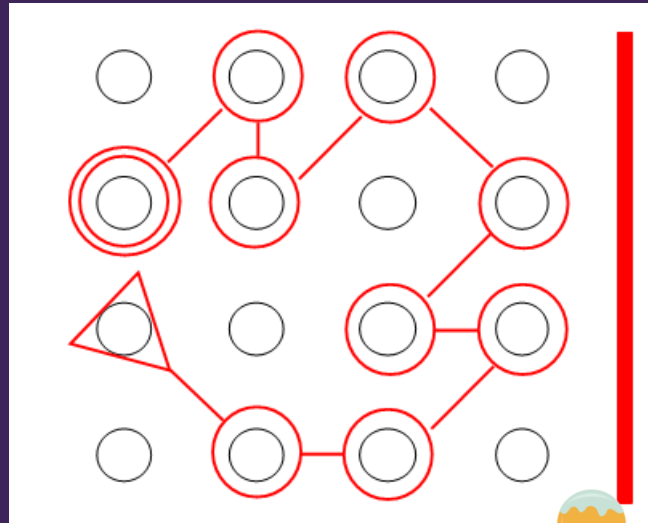
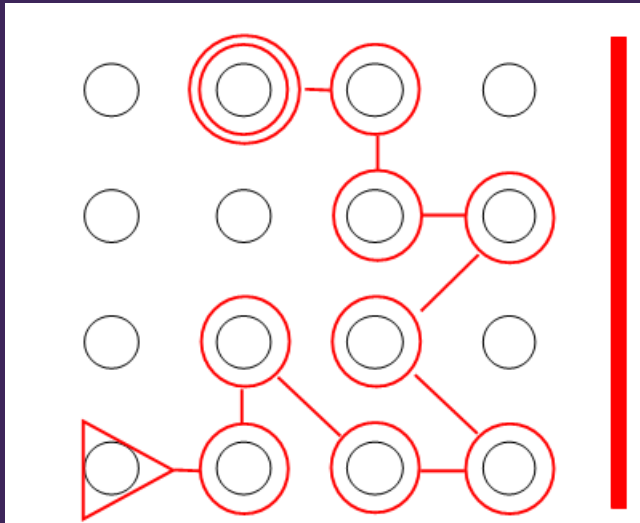
Make them harder



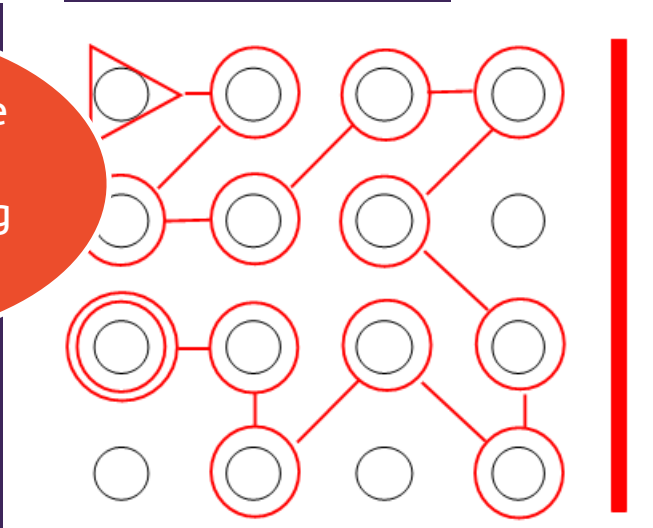
I can do
this!



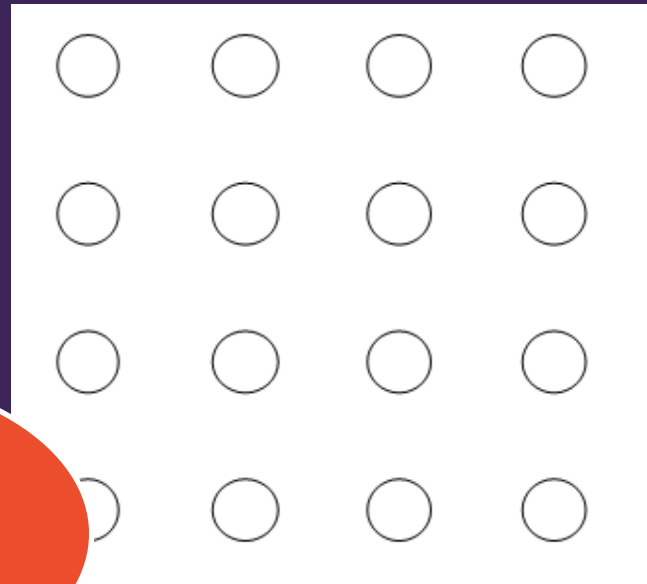
And even harder!



Use the red line to help keep your map facing the right way



Now make up your own courses



And get your friends to try them



Just remember
to keep it set
ALL THE TIME



Yippee!
I won't get
lost now

