

SOA Puzzle 71 Solution

Scottish Towns and Villages

Identify 25 towns and villages in Scotland from the pictorial descriptions below. A and B are examples to give you the idea, though some are more cryptic. They start easy with the first six all in Dumfries & Galloway, then moving roughly clockwise round Scotland.

1	(8)	<u> </u>							(8)	Lochfoot	
2	30.00 50.00	၀							(10)	Sandyhills	
3)(>	I						(7)	Colvend	Saddle = Col + V + end
4	▲	m	→						(10)	Rockcliffe	
5	٧	_	(0	Ŀ				(7)	Powfoot	
6	*	*	1	^ ^	H				(7)	Mennock	
7	0	Λ	_	Y	*	0			(9)	Cairnryan	
8	*	_	Y	[]	—				(3)	Ayr	
9	÷	Q	G	←					(8)	Millport	Marsh, west end = M + ruined = ill + west = left or port
10	1	X		=	Ð	B	0	7	(13)	Stenhousemuir	S + X = ten + building = house + marsh, west edge = m + ruined, western part = 'rui' ruined = uir
11	/	1	Ţ	П	(8)				(10)	Benderloch	
12	+	4							(7)	Portree	West = left or Port + tree
13	[2	#							(6)	Dunnet	Ruined = done or Dun + overgrown = looks like a net
14	1	U 3	\neg	→	1	1	^ ^	H	(5,7)	North Kessock	
15	1								(4)	Dyke	
16	¥	H	٧	H	→	+			(8)	Aviemore	
17	1	100	1	0	—	¥	0	1	(10)	Stonehaven	100 = ton
18	٧	8	**	-	-				(9)	Pitlochry	
19	Ø	\mathbb{C}	111						(5)	Cupar or Bruar	
20	=	*	1	9	1	1			(10)	Kingsbarns	Upper man = King + s + refreshment point = bar, + n + s
21	V	Т	→	~	J	HI	w	$\left[ightarrow ight]$	(10)	Pittenweem	
22	SSS	Т							(11)	Burntisland	Stream = Burn + T + firm ground = island
23	**	0	1	Y	*	0			(6)	Rosyth	
24	13	1							(8)	Bathgate	Water tank = Bath + gate
25)(0	<u>—</u>	S					(10)	Coldstream	
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Thanks to Dave McQuillen from SOLWAY for devising this fantastic puzzle.