

COURSE PLANNING – the key points

THIS IS NOT A COMPLETE LIST OF WHAT TO DO!

Technicalities: British Orienteering Rules and Guidelines:

https://www.britishorienteering.org.uk/page/handbook_mapping

<https://www.britishorienteering.org.uk/page/rules>

Team work

Take guidance from people who genuinely KNOW

Know the area

Know your customers (and what they want/expect/deserve)

Know what skills you are testing (see Step System)

Mechanics of planning:

- armchair planning – by sites or by legs, shape, flow
- discuss with Controller (repeatedly)
- tape control sites visibly
- how will participants actually go round?
- check all approaches
- test-run course(s)
- maps & controls

Fine tuning courses

- as few controls as you need
- length & height gain
- check approach angles
- cut lines and circles
- control numbers
- descriptions
- start & finish

Keep yourself SAFE

Hilary Quick, SOA, May 2016